

POSTITION AVAILABLE Part-time

Public Works Maintenance Worker/Animal Control

Alleghany County is currently accepting applications for a Public Works part-time maintenance worker. An employee in this class performs a wide variety of vehicle, building and grounds maintenance plus repair activities including HVAC, plumbing, electrical, masonry, mechanical, landscaping, and carpentry. Employee is also responsible for enforcing ordinances related to the control and treatment of animals for animal control. Work requires significant independence and initiative and a significant knowledge of and skill in trade practices. The employee is subject to hazards in the work including exposure to vibrations, proximity to moving mechanical parts, electrical current, working in high places, exposure to chemicals, fumes, odors, dusts, mists, gases, and oils. The worker is also subject to work in close quarters such as crawl spaces and small rooms. Work is performed under general supervision and is reviewed for lasting quality, appearance and functionality through conference, inspection, and records. A complete job description is available upon request.

Education & Experience: Graduation from high school supplemented by course work in trade skills and considerable related experience; or an equivalent combination of education and experience. Must have a valid driver's license. Successful candidate will be subject to pre-employment drug testing, criminal background check and DMV driving record check. May also be subject to random drug and alcohol testing for duration of employment.

Salary is \$14.40 per hour with no more than an average of 25 hours per week. The position is temporary for an unspecified period as needed in the Public Works Department.

Position is open until filled. Applications are available through the Alleghany County HR/Finance Office, Administration Building, LL60 & LL70, 348 South Main Street, Sparta, North Carolina 28675, NCWorks online, or at www.alleghanycounty-nc.gov. Alleghany County is an EOE.